



AUTOPRO MURRAY BRIDGE BURNOUT CLASSIC - ENTRY FORM \$10,000 TO WIN - FEBRUARY 16TH, 2019

NOMINATIONS CLOSE MONDAY, 11TH FEBRUARY Strictly no nominations will be taken on the day

PLEASE ENSURE ALL DETAILS ARE SUPPLIED CLEARLY AND ACCURATELY -
ESPECIALLY WITH REGARDS TO BANKING INFORMATION

ENTRANT'S FULL NAME:
ADDRESS: POSTCODE:
PHONE: (BH) HOME: MOBILE:
EMAIL:

**Murray Machining & Sheds Murray Bridge Speedway is a Speedway Australia Track. Burnout Drivers must be
Speedway Australia licenced. Purchase these online at:**
<https://licences.speedwayaustralia.net.au/nasr/applyDayLicence/>

SPEEDWAY AUSTRALIA LICENCE No: DIVISION.....
VEHICLE MAKE:..... MODEL: COLOUR:.....
 6 CYL 8 CYL OPEN

Please tick the events you will be competing in. **PLACES ARE LIMITED.**

Car Entry Fees: \$100.00 (includes 1 x driver)	1	x	\$100 =	\$100
Additional Drivers and passenger Entry Fees: \$40 per person	_____	x	\$40 = \$	_____
Buddy Pass: \$30 each (Pit Entry for each additional person)	_____	x	\$30 = \$	_____
TOTAL AMOUNT PAYABLE \$				_____

CHEQUE, MONEY ORDER OR CREDIT CARD:

Card Number: _____ Expiry: ____ / ____
Name on Card: _____ Signature of Card Holder: _____

I hereby agree to abide by the rules and regulations set before me during the entirety of this event.

Signature of Entrant (Driver): _____
Signature of Additional (2nd) Driver and/or Passenger: _____
Signature of Additional (3rd) Driver and/or Passenger: _____

**POST ENTRY FORM WITH PAYMENT ENCLOSED TO:
MURRAY BRIDGE SPEEDWAY BURNOUT CLASSIC
PO Box 1570, Murray Bridge, SA 5253
Phone: 8532 1150 - office@murraybridgespeedway.com**

AUTOPRO MURRAY BRIDGE BURNOUT CLASSIC

FORMAT:

SIGN IN: From 12.30pm

SCRUTINEERING: 1pm to 4pm

PRACTICE: 4.30pm

Each car will be given a 30 second practice burnout to begin the event.

QUALIFYING: 5.00pm

Two rounds of competition will be conducted with each car having 60 seconds for each judged run.

The top 8 cars after two judged burnouts will proceed to the 10 car shootout final. The final 2 positions will be taken up by the next best 6 cylinder and best 8 cylinder cars.

TOP 10 SHOOTOUT FINAL: 10pm

The top ten cars will then compete in the Top 10 Shootout Final.

The Final will be judged as a single burnout (qualifying runs have no consideration) and the best burnout will win \$10,000*.

PRIZE MONEY: Plus AutoPro Prizes & Trophies

First - \$10,000*

Second - \$1,000

Third - \$500

Fourth - \$350

Fifth - \$300

Sixth - \$250

Seventh - \$250

Eighth - \$250

Ninth - \$250

Tenth - \$250

Plus trophies for the best 6 cylinder and 8 cylinder cars.

*\$10,000 to Win will be reduced to \$6,000 if less than 60 cars (from all classes) nominate by the 11th February, 2019.

DRIVER AND VEHICLE REQUIREMENT:

1. Drivers of Burnout Vehicles are required to wear:

a. **Methanol fueled cars:** Driver's suit meeting SFI standard 3.2A/5 as a minimum.

b. **Petrol fueled cars:** Driver must have long sleeves, long pants and covered shoes.

TRACKSUIT PANTS OR SIMILAR ARE NOT ACCEPTABLE

2. Helmet must meet AS/NZS 1698:2006 or AS/NZS 1698 as a minimum.

3. Passengers (1) in Burnout Vehicles are allowed. The passenger must be afforded the same measure of protection as the driver.

4. Prior to the activity, any passengers should be briefed on safety and procedural aspects by the organiser, and be required to complete the event waiver.

5. Drivers of Burnout Vehicles are required to have a technical inspection at Scrutineering and a pre-start in the Pit Area.

6. Breathalyser Testing will be conducted, with any driver returning a measurable reading above 0.00 being excluded.

7. The driver of the vehicle shall arrange for spare wheels and tyres to be located at the far end of the burnout pad so that the blown wheel tyre combination may be changed before heading back to the pits.

AUTOPRO MURRAY BRIDGE BURNOUT CLASSIC

SCRUTINEERING:

1. General Safety check covering throttle and ignition operation, containment of hot fluids under bonnet, integrity of engine driven fans, all pipes and hoses carrying flammable liquids.
2. Securely mounted safe driver's seat, helmet, lap sash belt as a minimum. Secure door locks, fuel caps, batteries. Outer door handles must be visible and operative.
3. The bonnet may be removed on Burnout Vehicles while competing where no mechanical fan is present.
4. Front windscreen required.
5. Scatter-shields required on Supercharged Burnout Vehicles using a clutch. Ballistic transmission protection is required on Exhibition Burnout Vehicles using automatic transmissions.
6. No hubcaps, trims, wheel weights permitted.
7. Treaded tyres must be used, with minimum of 1mm tread depth across full surface of tyre. Re-treaded tyres not permitted except in cases where they are specifically produced for Exhibition Burnout Vehicles.
8. Methanol or petrol-based fuels only permitted.
9. Where throttle linkages run through body panels, they should be protected from fouling in the case of collision.
10. Return Springs must be in full working order.

CONDUCT/JUDGING:

1. Participants are to take steps to avoid their wheels leaving the burnout pad area. Failure to do so will result in disqualification from the run only.
2. The burnout shall only commence when green lights are displayed at the start line or the competitor is flagged on by the start line official.
3. The competitors are Required to do two (2) judged burnouts lasting for one (1) minute minimum. Points from the two rounds are added together to determine if you made the Top 10 for finals.
 - a. Finals are for top 10 pint scorers only. Points from first two rounds DO NOT COUNT in the finals, your finishing position will be based purely on points scored in the final run.
Final burnout is to last 2 minutes minimum.
 - b. Static burnouts are not permitted and **WILL** result in points lost.
 - c. Judging will be the same as *SUMMERNATS* and Judges decision is final.
Instant smoke, constant smoke, car control, engine revs, crowd response.
4. Where a competitor is 'red flagged' the competitor is to cease the burnout immediately. This may be due to:
 - a. A fire within the vehicle.
 - b. An identified mechanical issue with the vehicle;Irrespective of the reason, when a vehicle is '**red flagged**' the driver must cease the burnout immediately.

RED FLAGGED - this term refers to the notification by red flag and red strobe light to the driver and passenger that the vehicle must cease their activities.

5. If a vehicle is '**red flagged**' for a fire, the driver of the vehicle must not attempt to re-start the vehicle once extinguished. The vehicle will be pushed or towed out of the pad by the recovery team.
6. When the burnout blows the tyres off the rims the driver shall drive out of the burnout pad as directed and replace the rims with an inflated tyre and wheel combination before proceeding back on to the cruise route.
7. Passengers permitted. The passenger must wear a seat belt where it is fitted and must keep all parts of their body inside the dimensions of the burnout vehicle at all times.
8. No fluid permitted on tyres (including squitter's). Tyres can only be inflated with natural air; no other chemical or gas may be used in inflated tyres.

PIT AREA/INFIELD

1. No person under the age of 16 years will be permitted in the infield/pit area during the conduct of the event.
2. The maximum speed of vehicles in the pit area is **15kph**.
3. **Burnouts are not permitted anywhere within the pit area or around the event complex or on any transporter.**

No alcohol permitted in paddock, staging or burnout areas.